

ABSTRACT:

The invention relates to a method and apparatus for adapting a graphical user interface. A skin is applied to the graphical user interface so as to influence its look and feel, in response to an event which does not originate from a user request to change the currently applied skin. Such an event may be a change of a category of presented information, a
5 command received from a remote server, or a change of a user profile. Skins thus change dynamically without requiring an explicit user request.

Fig.1

Fig. 1 is a block diagram of a system for adapting a graphical user interface. The system includes a user interface (UI) 10, a skin 12, and a control unit 14. The UI 10 is connected to the skin 12, which is connected to the control unit 14. The control unit 14 is connected to a data source 16. The data source 16 provides data to the control unit 14, which then applies the skin 12 to the UI 10.